## Match Game

(Requires 2 contestants + panel of 3-6 people)

(preparation: Arrange 2 contestants and a panel of 3-6 people. Each person in the panel needs a writing utensil and sheets of paper)

## Welcome to Match game.

In this game our contestants will have to enter our panel's mind.

There are 8 rounds: in each round a single contestant picks a number from 1-8 to reveal a fill-in-the-blanks statement which each member of the panel will have to fill-in without revealing to the contestants.

That <u>same</u> contestant will then fill in the blanks themselves. Each correct match awards one point.

The other contestant will then pick another number until all statements have been used. The contestant with the most points at the end of the game wins.

<del>1.</del>	The VST are so fast. They post videos of before it happens!
<del>2.</del>	The first experiment in live-streaming scent at Desert Bus failed when chat had to smel
	<del></del>
3.	The word of the week is "Patience". Next week's word is
<del>4.</del>	Paul is sick of video games. Instead of collecting Playstations, he's going to start
	collecting
<del>5.</del>	After James finishes punching all the chunks, he plans on punching
6.	Working with Gibb is a nightmare. He keeps leaving all over the Moonbase.
<del>7.</del>	To switch things up, Beej decided that instead of LEGOs, they'll be building a
	during Zeta shift.
<del>8.</del>	Serge has decided he will stop drinking coffee. Instead, he'll be switching to
	<del></del>